

### Curriculum Sequencing Overview - IMEDIA Year 10 2023-24

Week	1	2	3	4	5	6	7	8
<b>Unit Theme and Assessed Knowledge/ Skills</b>	Intro to course and housekeeping	Intro to R093 exam and start R094 CW unit	Pre-production documents mind maps, mood boards and storyboards.					
<b>Lesson Topics Sequence &amp; Content</b>	1. YR 11 & Yr. 7 only  2. Intro to course & folder set up	3. R093 Workplans (pack B) and flow charts 4. R094 1.1 Purpose, elements and design of visual identity 5. R094 1.1 Purpose, elements and design of visual identity	6. R093 Mind maps  7. KA1 (R093) Work plans and mind maps R094 2.1 Visual identity and components	8. R093 mood boards  9. R094 Visual identity and components  10. R094 Design & Layout	11. R093 Storyboards  12. R094 Design & Layout	13. R093 Visualisation diagrams and asset logs  14. R094 File types & formats  15. KA2 (R094) File formats R094 Licences and permissions	16. R093 Wireframes & flow charts  17. R094 Planning visual identity	18. R093 Hardware & software  19. R094 Asset sourcing and creating  20. Asset sourcing creating and exporting
<b>Key Assessments</b>			KA1 Work plans and mind maps (R093)			KA2 (R093) File formats & mood boards		KA3 (R093) (Visualisation diagrams and hardware & software
<b>Revision</b>	Revise Set 1 KA 1	Revise Set 2 KA 1	Revise set 3 KA 1	Revise Set 3 KA1	Revise set 4 KA 1	Complete less & quiz in Know it all Ninja	Complete less & quiz in Know it all Ninja	Revise set 1 KO 2 Hardware & software

Week	9	10	11	12	13	14	15	16
<b>Unit Theme and Assessed Knowledge/ Skills</b>	Creating a visual identity (branding)		Graphic software skills			Students will respond to an exam board set assignment		
<b>Lesson Topics Sequence &amp; Content</b>	21. R094 Creating a visual identity  22. R094 Compiling an image	23. R094 Compiling an image  24. R094 Basic tools  25. KA 4 Creating a visual identity R094 Basic tools	26. R094 Isolating text & advanced tools  27. R094 Isolating text & advanced tools	28. R094 Retouching & other tools  29. R094 Retouching & other tools  30. R094 Saving and exporting	31. <b>KA 5 software tools</b> Christmas graphic task  32. Christmas graphic task	1. R094 NEA start – students respond to the set assignment. This task is completed without teacher feedback and must be completed in class.  2. As above  3. As above	4. R094 NEA start – students respond to the set assignment. This task is completed without teacher feedback and must be completed in class.  5. As above	6. R094 NEA start – students respond to the set assignment. This task is completed without teacher feedback and must be completed in class.  7. As above  8. As above
<b>Key Assessments</b>		KA 4 Creating a visual identity			KA 5 software tools	R094 NEA		
<b>Revision</b>	Revise set 1 KO 3 Creating a visual identity.	Revise set 2 KO 3 Creating graphic tools.	Complete graphic task	Complete graphic task	Practice graphic tools for completing NEA after the holidays	Conduct research, watch YouTube videos on skills you are trying to master		



Week	17	18	19	20	21	22	23	24
<b>Unit Theme and Assessed Knowledge/ Skills</b>	Students will respond to an exam board set assignment			Opportunity to improve coursework			Sectors in the media industry	
<b>Lesson Topics Sequence &amp; Content</b>	9. R094 NEA start – students respond to the set assignment. This task is completed without teacher feedback and must be completed in class.  10. As above	11. R094 NEA start – students respond to the set assignment. This task is completed without teacher feedback and must be completed in class.  12. As above  13. As above	14. R094 NEA start – students respond to the set assignment. This task is completed without teacher feedback and must be completed in class.  15. As above	1. Improve NEA  2. Improve NEA  3. Improve NEA	4. Improve NEA  5. Improve NEA	6. Improve NEA  7. Improve NEA  8. Improve NEA <b>Final Deadline R094</b>	1. R093 Sectors & products in the media industry (A)  2. R093 Job roles in the media industry	3. R093 Job roles in the media industry  4. R093 Purpose, style content & layout  5. Client requirements & audience
<b>Key Assessments</b>	R094 NEA					Improve NEA Final Deadline R094		
<b>Revision</b>	Flexible task dependent on progress of NEA			Research skills to complete your NEA in class	Research skills to complete your NEA in class	Know it all Ninja task	Revise set 3 KO 3 Job roles	Revise set 4 KO 3 Client requirements

Week	25	26	27	28	29	30	31	32
<b>Unit Theme and Assessed Knowledge/ Skills</b>	Media sectors and client requirements	Cameras & lighting	Legal issues		Health & Safety	Revisit R093 topics for mock exams		
<b>Lesson Topics Sequence &amp; Content</b>	6. R093 Research  7. KA 6 Media sectors & job roles & R093 Media codes	8. R093 Media codes  9. Cameras & lighting  10. Media industry & product design revision	11. <b>Media industry &amp; product design</b> <b>End of topic test</b>  1. R093 Legal issues and regulation revisit  2. R093 Legal issues and regulation revisit	3. R093 Intellectual property revisit  4. R093 Intellectual property revisit	5. R093 Health & Safety revisit  6. R093 Health & Safety revisit  7. R093 Distribution platforms & media revisit	8. R093 Distribution platforms & media revisit  9. R093 File formats revisit	10. R093 File formats & exam questions  11. Revise sectors & products of the media industry  12. Revise purpose style, content & layout	14. Revise Client requirements & audience  15. Revise work plans
<b>Key Assessments</b>	KA 3 set 3 Media sectors & job roles		Media industry & product design End of topic test					
<b>Revision</b>		Revise for End of topic test R093	Know it all Ninja task	Revise KO 2 set 2	Revise KO 2 set 3	Know it all Ninja task	Revise from KO 1	Revise from KO 1



Week	33	34	35	36	37	38	39
<b>Unit Theme and Assessed Knowledge/ Skills</b>	Long question practice	Mock exams		Addressing misconceptions & start of R097 Final coursework unit	R097 Interactive digital media theory		Curriculum Enhancement week
<b>Lesson Topics Sequence &amp; Content</b>	16. Revise mind maps & visualisation diagrams 17. Long question practice 18. Long question practice	When students are not in mocks, they will be preparing for their iMEDIA mock	When students are not in mocks, they will be preparing for their iMEDIA mock	19. Go over Mock paper addressing misconceptions.  1. <b>Start</b> R097 File formats & hardware	2. R097 Interactive digital media content  3. Features of interactive digital media  4. Conventions & creativity	5. Hardware & software  6. Wireframes master pages and templates	Students will be taking part in various cross-curricular activities
<b>Key Assessments</b>		Mock exams					
<b>Revise</b>	Revise for mocks/revision book/know it all Ninja	Revise KO4 set 1			KO 4 set 2	Know it all Ninja task	